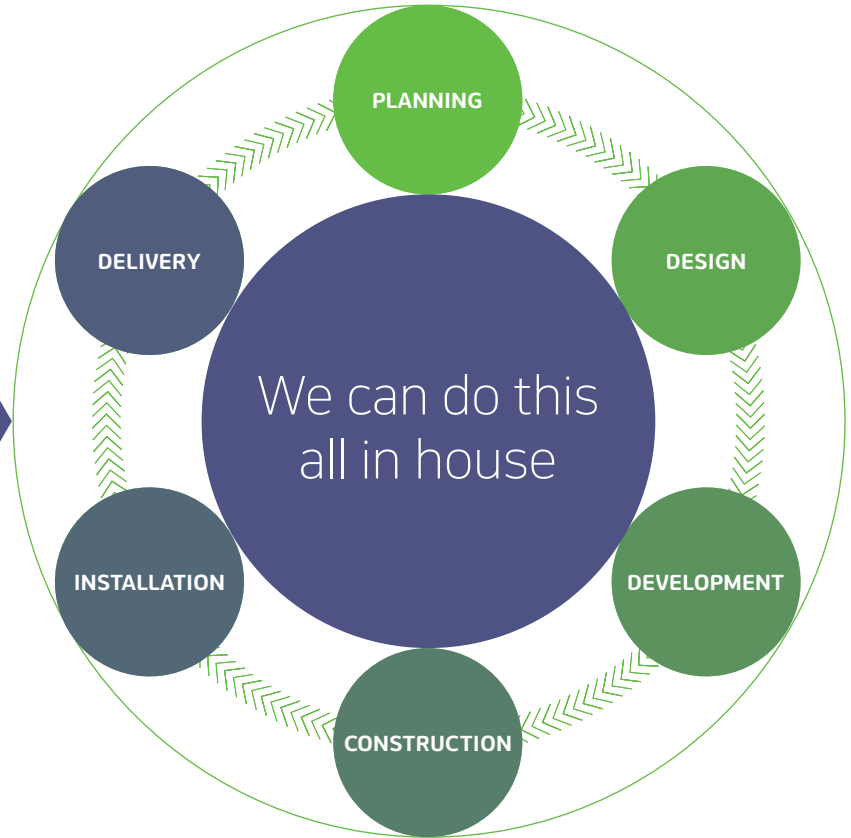




Creation of space values through grafting of advance technology and sensitivity
Established 2004.

We do
VR AR 2D 3D 4D
Interactive system
Contents & H/W
for
FEC, Museum,
Exhibition.



WE CAN DO CUSTOMIZE ALL YOU NEED

NO OUT SOURCING

NO MASS PRODUCT



Immersive media & professional production company of Display moving image

CE VR ICARUS
THE SKY


Korean Intellectual Property Office
10 - 2018 - 0040154
VR ICARUS
THE SKY


Korean Intellectual Property Office
10 - 2018 - 0089629
AR GAME
INNO CLIMBING

2D 3D
ANIMATION



HARDWARE
SOFTWARE

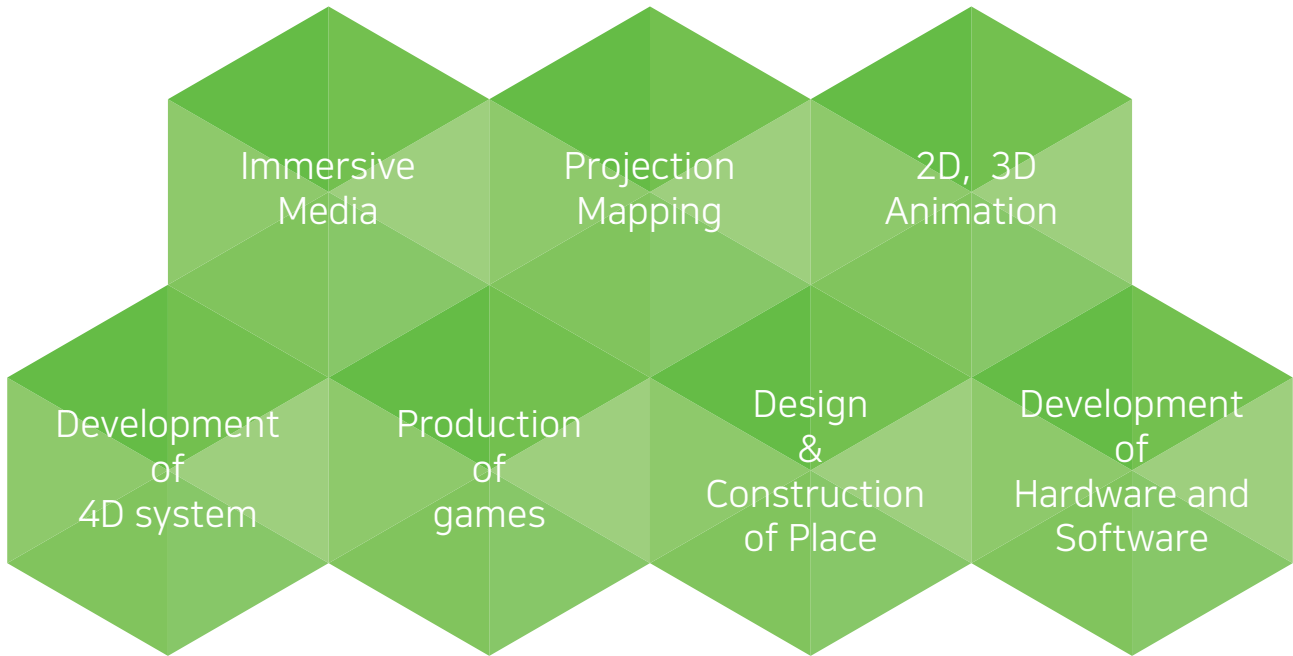


IMMERSIVE
MEDIA



Registered ISO 9001/14001:2015

Business Scope



Major Performance



Daemyung VIVALDI PARK Projection Mapping

Media-Facade Planning/Design, Production and Construction



The Amusement Media space

VR Simulator and Game Contents Planning/Design, Production and Construction



KIST Science Experience center

Planning & construction of VR Rider



Cheorwon-gun Promotion Center

VR Rider Design, Production and Construction



Daemyung VIVALDI PARK Forest

Hologram Planning/Design, Production and Construction



The Amusement Media space

AR Climbing Game Contents Planning/Design, Production and Construction



Eco Experience center

Planning & construction of Interactive contents, moving image,



WANDO Seaweeds Expo

Planning & construction of Interactive contents, moving image



Korean Intellectual Property Office
10-2018-0040154

VR ICARUS



THE SKY

Jack and Ravi's adventures to save the crisis of Floating Island.

The world to get worse because of viruses and fine dust. People abandon the ground and live on the islands of the sky called 'floating islands'... The adventure of the boy who held the fate of this world in his hand now begins.

Main Character introduction



Jack Flieger



Rabby



Stinker

VR Simulator



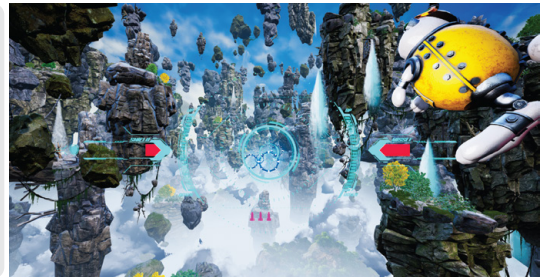
Passengers	> 1 person
Depth	> 1,360 mm
Width	> 1,580 mm
Height	> 2,750mm
Operation method	> Actuator method
Driving axle	> 3Dof
Motor type	> Servomotor
Motor capacity	> 400W * 3
VR	> Samsung Odyssey+
Monitor	> 32 inches (optional)
Sound	> Stereo
Effectiveness	> Wind MC 3Way
Adjusting device	> Lever (wire sensor)

Game play screen

Game Start



Tutorial mode



General Battle



Boss Battle



VR Real Gliding

VR Tourism Experience Simulator



VR Real Gliding

VR tourism contents that provide VR tourism experience simulator ride. Visitors ride to see famous tourist spot and city view, as well as natural scenery through VR.

By using VR experience as a PR/marketing tool through relating to tourism contents, the history and culture of that specific area can be more effectively used as tourism resources.

Flying through the sky and walking

VR Tourism Contents



01 Waiting screen
Mode selection button



02 Gliding experience mode screen
Direction guide and main spot explanation, weather situation and target spot exposure



03 Walking experience mode
Main tourist spot exposure



04 Exit screen
Brief information exposure on the area that tourists experienced



INTERACTIVE GAME

AniRun

AniRun FLOW

When the user completes the process from his / her face photographing to the character selection through the touch monitor, the completed character is transmitted to the beam projector screen and the game character registration is completed. Each player then moves to the track and begins the experience.



Experience Order

The flow of experience

- 1 Photo shooting
- 2 Character selection
- 3 Moving and preparing
- 4 Starting experience
- 5 Ending experience

KIOSK

Experience Track

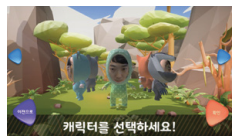
Kiosk registration and screen configuration



01 Waiting screen
Kiosk registration and screen configuration



02 Shooting a photo
To start shooting a photo so that your face is covered with a character - Click



03 Selecting a character
the person who experiences selects the animal character he/she desires among six kinds of animal characters.



04 Completion of the character
When the process is over, the game character synthesized with his/ her face is created.

Ani Run...

This game can inspire sportsmanship, cooperative spirit, and community consciousness because its contents can make participants share emotional communication.

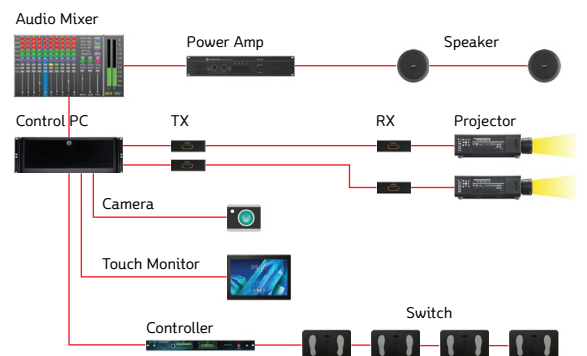
This is a game content that can be enjoyed by students and adults who are stressed out.

Depending on the number of participants (1 to 4 players), flexible experience such as random system is possible. This is a playable interactive game in which the game can be enjoyed without limit to the number of participants.

Ani Run video screen and experience image



Block Diagram





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10 - 2018 - 0089629

AR GAME

AR GAME

INNO CLIMBING

This is a game content considering age and difficulty level (beginner, intermediate, advanced), so that a customized game experience is possible.

This AR game consists of game for single player and game for 2 players, so that family members, friends, and lovers can enjoy it together.



Game waiting & starting screen

Game UI (touch screen)



Waiting screen



Starting screen



Game for single player



01 Protect the lighthouse



02 Play tag



03 Shark's attack

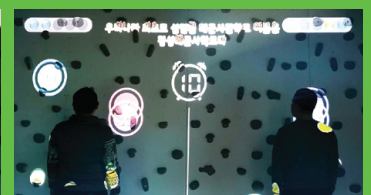


04 Triangle House

Game for 2 players

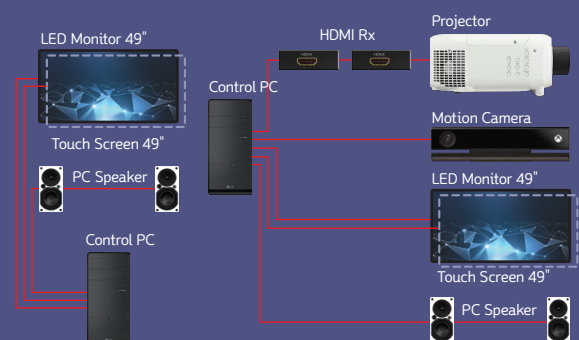


01 Ping Pong! Ping Pong!



02 Point catcher!

Block Diagram

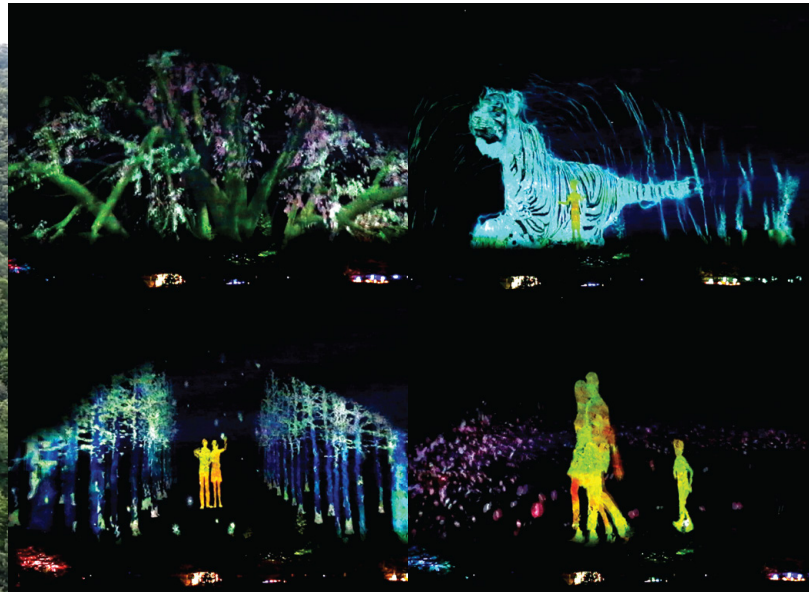


PROJECTION MAPPING

MEDIA FACADE

Using the natural topography as a big screen, a video story of beautiful four seasons landscape is presented in projection mapping.

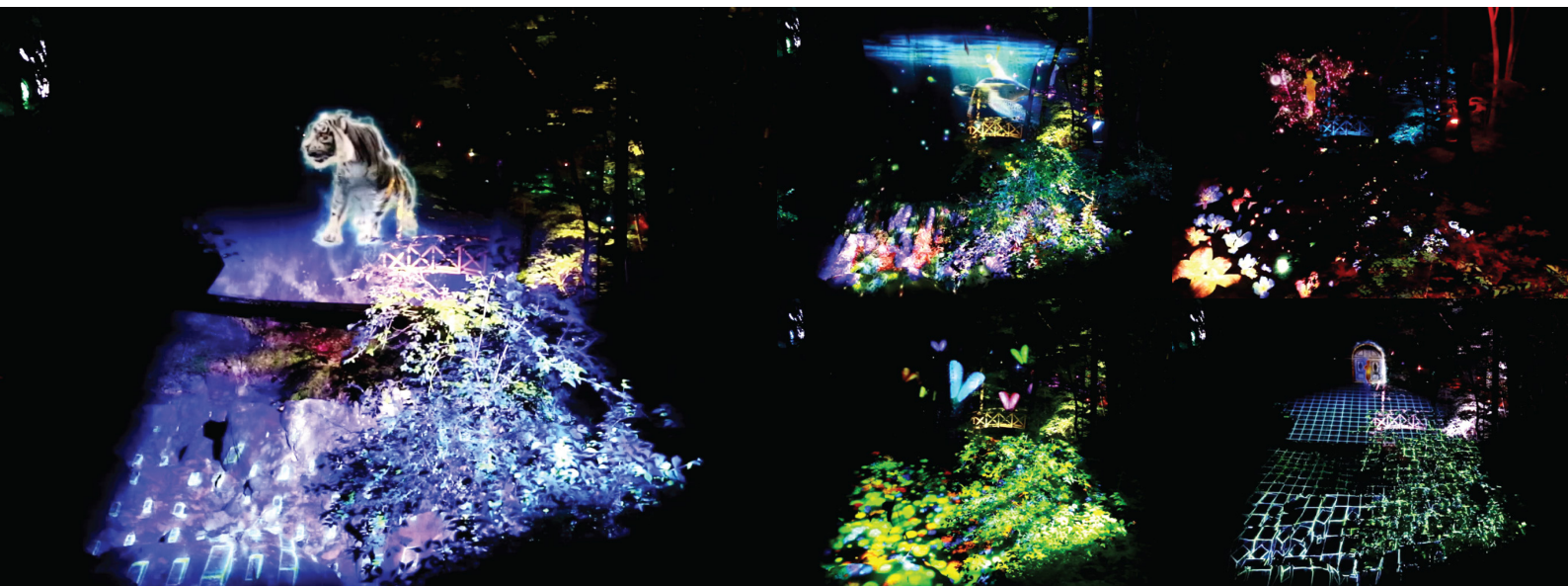
The mapping video indirectly delivers the beautiful four seasons scenery that reminds people of a touching drama.



HOLOGRAM

A video technique that uses holography principles to produce story and beauty on a natural canvas through 3-dimensional video photos.

Breath-taking video images with colorful 3-dimensional video, dynamic sound effect and story that differs from scene to scene.



IMMERSIVE MEDIA

INNO MAKE ALIVE

Edutainment contents to play and study like playing a game

- Experimental facility to enhance imagination and creativity of kids.
- Consist of the multi-touch kiosk where visitors can draw a picture and the projector screen where the picture is transmitted and displayed.
- 1 to more than 20 visitors can join the experience at the same time.
- Able to change to media table, tablet PC and mobile phone according to the circumstances.
- Able to print the picture the visitor draws or send it by SMS or email. (optional)

다양한 물속 생물들
Various creatures living
수많은 물속 생물이 살고 있는 다양한 물속 생태계. 물이 좋아하는 물속에서 손으로 그리고 그려서 물이 좋아하는 물속 생태계를 만들어 보세요.

Interactive contents

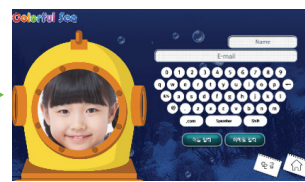
Personal Character Making



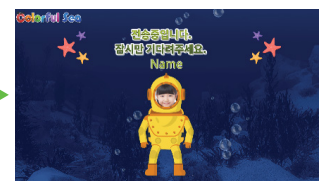
01 Waiting Screen



02 Photograph Shooting



03 Name and e-mail entry



04 Send

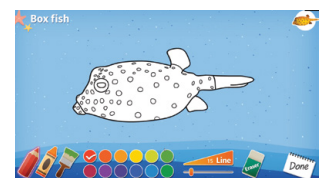
Personal Fish Making



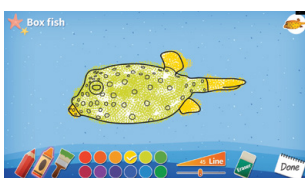
01 Waiting Screen



02 Sea Creature list selection



03 Sea Creature sketch



04 Coloring



05 Name and e-mail entry



06 Send

INNO TALK ALIVE

Character of imagine changes according to facial expression



- Character of imagine is able to play with facial expression and words by motion face system.
- Able to change character facial expression by trace function.
- A lot of visitors are available to get an experience of immersive media that shall be virtual reality or Character of imagine.
- A character of the screen, that chats to visitor also, visitor is able to chat each other. It seems to be in a performance.
- Specially, it is effective education or information offering to people by a conversation.

INTERACTIVE
CONTENTS

AR INTERACTIVE

AR augmented reality



- This is an interactive content allowing really perceive information, environments, etc, that are far away or difficult to actually experience by utilizing virtual reality technology.
- Through application of the latest AR technology, more realistic and futuristic feelings can be conveyed to make it a highly popular content for education .

INNO THROW BALLS

Game contents that participants throw balls



- Arouse attention to pollutants causing contamination of the ocean.
- The Content perfect for active kids.
- Various contents including the game for accurate focusing and throwing a large number of balls.
- 1 to more than 20 visitors can able to join the experience at the same time.



4D·3D Animation

4D, 3D images and 3D animation added with vivid special effects are produced.

Based on specialized production man power and the latest production tools, we are equipped with a studio system differentiated to enable derivation of optimal results through well-thought-out communications with clients from a pre-production stage.



2D Animation

2D animation of various painting styles is produced that are differentiated according to purposes and targets of the images, By projection onto various forms of displays such as large-screen wide, circle, half, dome, etc. visual effects are great, and more maximizes image effects can be expected by linkage with a system configuration suited to the display purpose and scale.



Real Picture Image

Optimal image contents are produced that are suited to client's needs and purpose of the image.

We retain diversified photographing know-hows such as aerial photography.

Photography, special photography, etc. and are producing best-quality images through the latest photography equipment and specialized production manpower.

VIDEO CONTENTS



INNO INNOTECHMEDIA

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